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Syllabus of B.Sc. in Media Science

Effective from academic session 2023-2024

Semester 1

Paper: Introduction to Media and Mass Communication

Course Type: Major (M1)
Paper Code: FYBMS 101

Credit: 5

Objective: To introduce the concepts of communication and mass communication. To

provide an overview of different forms of media.

Course Outcome

- 1. Explain the role of communication and its types in daily life
- 2. Analyse barriers in communication
- 3. Analyse role of Mass communication in India and Worldwide
- 4. Explain the evolution and development of different mass communication mediums
- 5. Explain the importance folk media
- 6. Explain various models and theories of human communication

Mo	Content	Teaching	СО	PO
dule		Hours		
1.	Introduction to Communication	14	1, 2	1,2
	• Communication and its process,7C's of			
	Communication			
	Sadharanikaran Model of Communication			
	Types & levels of Communication – Verbal and Non			
	Verbal Communication, Intrapersonal, Interpersonal,			
	Group, Public and Mass Communication			
	Barriers of Communication - Linguistic, Cultural,			
	Psychological, Physical			
	Noise – Technical, Semantic, Physiological &			
	Psychological, Environmental, Cultural			
2.	Introduction to Mass Communication	14	3,4	1,5
	Mass Communication - characteristics and functions			
	• Evolution and development of Mass Mediums - Print,			
	Cinema, Radio, Television			
	• New Media - Very brief history of the internet,			

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	Development of			
	Online communication – web1.0, web2.0, web3.0			
	Information Society, Technological Determinism,			
	Media Convergence, Participatory Culture,			
	Networked Society, Digital Divide			
3.	Folk Media	10	5	1
	 Characteristics and functions 			
	• Different Forms - Chhou, Tamasha, Pawada,			
	Nautanki, Jatra, Ramlila and Raslila,			
	 Importance of Folk Media 			
4.	Models of Mass Communication	8	6	1
	• Aristotle, Laswell, Osgood, Shannon and Weaver,			
	Newcomb, Berlo, Gate keeping, Gerbner, Westly			
	Mclean			
5.	Theories of Mass Communication	10	6	1
	 Hypodermic Needle Theory, Agenda Setting Theory, 			
	Cultivation Theory, Two Step and Multi Step			
	Theory, Uses and Gratifications Theory, Normative			
	Theories of the Press, Cultural Imperialism Theory,			
	Diffusion of innovations theory, Selective exposure			
	theory			
6.	Global Media: Globalization, Media Conglomerates	4	3	1
	Total lecture hours	60		
	Total tutorial hours	15		

- Mass Communication by Dennis Mcquail
- Mass Communication Theory and Practice by Uma Narula
- Handbook of Journalism and Communication by Vir Bala Aggarwal
- Mass Communication in India by Keval J. Kumar
- Media Speaks Management Matters by Debanjan Banerjee

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Paper: Introduction to Media Technology

Course Type: Major (M2) Paper Code: FYBMS 102

Credit: 3

Objective: To introduce technical and creative areas in mass media, ideas generation, pre and post-production, basic internet technology & implementation, broadcast

technology.

Course Outcome

- 1. Understand media in a historical perspective
- 2. Understand the connection between networks and connectivity with mass media
- 3. Understand how data storage plays an important part in retaining media content
- 4. Understand the process of audio production
- 5. Understand the process of video production
- 6. Basic understanding about tools & techniques of photography

Module	Content	Teaching	CO	PO
		Hours		
1.	Understanding media in a historical perspective	11	1	1
	Technological determinism			
	History of telegraph, radio, newspapers, magazines,			
	television, internet, film, gaming and music industries			
	Use of AR and VR in media			
2.	Networks, Information & Frequency Domain	4	2	5
	MIME, World Wide Web, MBone			
	What is frequency domain			
	Basics of frequency domain of Radio & television			
3.	Data Compression, Input and Storage technology	4	3	5, 12
	 What does compression mean in media? 			
	What is data compression and its type?			
	Basics of mass storage technology			
	Types of storage (data, cloud, USB Flash, Optical			
	media Storage)			
4.	Fundamentals of Photography	10	6	1, 5
	Types of still cameras			
	Types of image file formats			
	Colour tones			
	Brightness, saturation, contrast			
5.	Audio production	8	4	8, 9,

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	 Introduction to Audio Equipment: Microphones, Headphones, Audio Interface, Cables, Monitoring Speakers, Pop Filter, Mic Stand Digital Audio Workstation (DAW) Acoustic Treatment Basic Signal Flow Gain and Volume Control Type of Audio Project: Film & TV, Radio, Music, Podcast Recording Techniques & Pick up patterns Audio Mixing, Equalisation, Noise reduction Audio file formats Audio editing software (Logic Pro/Nuendo/ Protools) 			10, 11
6.	 Video production Types of video cameras Types of lenses Storage devices (Memory Cards) Tripod & block shots Video file formats Basics of Visual Language: Shots, Scenes, Sequences Camera Angles, Camera movements- pan, tilt, dolly, track, handheld Basic Image Sizes - (LS, MS, CU) Rules of composition 30 degree and 180 degree rule 	8	5	5

- Jolls, T., & Wilson, C. 2014. 'The Core Concepts: Fundamental to Media Literacy Yesterday, Today and Tomorrow', Journal of Media Literacy Education
- Developer's Digital Media Reference by Curtis Poole, Janette Bradley, Released April 2013; Publisher(s): Routledge
- Encyclopaedia of Multimedia Technology and Networking; ISBN: 9781591405610 Publication Date: 5/30/2005
- The Oxford Handbook of Media, Technology, and Organization Studies Edited by Timon Beyes, Robin Holt, and Claus Pias

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Media, Technology, and Society: Theories of Media Evolution (Digital Culture Books)
 Paperback 2010

Paper: Introduction to Media Technology - Practical

Course Type: Major (MP1) Paper Code: FYBMS 191

Credit: 2

Objective: To introduce technical and creative areas such as camera, lighting, sound, editing, scriptwriting, creative writing, ideas generation, pre and post-production, internet technology & implementation, broadcast technology & implementation.

Course Outcome

- 1. Understand the basic components of multimedia
- 2. Understand the various networks and how radio /TV content reaches audience/viewers technically
- 3. Understand how data is stored/compressed
- 4. Hands on pre and post production technique for any basic fiction/ non fiction
- 5. Understand how camera functions, how light plays an important part in photography, what software is required for basic design

Module	Content	Teaching	CO	PO
		Hours		
1.	Components of multimedia: text, audio, video, images and	6	1	1,5
	animation.			
2.	Information network & frequency domain	4	2	1,5
3.	Data Compression, Input and Storage technology	4	3	1,5
4.	Audio & video production	20	4	8,9,10,
	Research, pre-production, strategic vision, newsgathering,			11
	shoot interviews and b-roll video			
5.	Media Design & Photography	6	5	1,5
	Using tools, using DSLR and understanding light			
	Total practical hours	40		
	Total self-paced practice hours	10		

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Semester 2

Paper: Basics of Still Photography & Videography

Course Type: Major (M3) Paper Code: FYBMS 201

Credit: 3

Objective: This paper will give a general introduction to the basics of Photography and Videography. The objective is to help students build a proper foundation regarding the

concepts of Photography and Videography.

Course Outcome

- 1. Understand the basics of photography
- 2. Know the history of photography
- 3. Understand the technology of photography
- 4. Understand the aesthetics of photography
- 5. Understand how to use light in photography
- 6. Analysis works of great photographers in the world
- 7. Understand the basics of videography

Mo	Content	Teaching	CO	РО
dule		Hours		
1.	Introduction to Photography	6	2	1,5
	 Photography- Definition & concept. 			
	History of Photography.			
	Film vs Digital photography			
2.	Techniques of Photography	12	1,3	1,5
	 Camera – Types & Formats 			
	• Exposure Triangle: Aperture, Shutter Speed and ISO.			
	• Introduction to Lenses and their usage by Focal Length.			
	 Depth of Field and its application 			
3.	Aesthetics of Photography	6	4	1,5
	 Composition, Framing and Angles 			
4.	Basics of Lighting	9	5	1,5
	Characteristics of Light.			
	 Natural Light & Artificial Light. 			
	Hard Light & Soft Light.			
	Lighting by positions			

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5.	Works of Great Masters	6	6	1,5
	Observation and Discussion on the works of great			
	photographers: Henri Cartier-Bresson, Steve McCurry,			
	Ansel Adams, Robert Capa, Raghu Rai and Homai			
	Vyarawalla			
6.	Introduction to Videography	6	7	1,5
	Overview			
	Types of video cameras			
	Basic operation of a video camera			
	Recording formats			

Suggested readings

- Basic Photography by Michael Lagnford, Focal Press
- Langford's Basic Photography: The Guide for Serious Photographers
- The Mind's Eye: Writings on Photography & Photographers by Henri Cartier Bresson
- Magazine: Better Photography

Paper: Basics of Still Photography & Videography – Practical

Course Type: Major (MP2) Paper Code: FYBMS 291

Credit: 2

Objective: This paper will enable them to have a basic level of skill in competently utilizing photography as a tool to tell stories. The objective is to help students build a proper foundation regarding the concepts of Photography and Design and help them learn the basic tools involved including common application software like Adobe Photoshop.

Course Outcome

- 1. Practical application of exposure triangle
- 2. Practical application of focusing
- 3. Practical application of depth-of-field
- 4. Practical application of focal length usage
- 5. Practical application of light
- 6. Practical application on digital post-production
- 7. Development of a photo-essay

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Course Content

Mo	Content	Teaching	СО	PO
dule		Hours		
1.	Practical	20	1,2,3,	1,5
	 Practical applications of all theory modules by using 		4,5	
	digital camera – still & video			
2.	Practical	8	7	1,5
	 A photo essay on any relevant topic 			
3.	Practical	12	6	1,5
	 Introduction to Adobe Photoshop (photo Editing) 			
4.	Total lab hours	40		
5.	Total self-paced practice hours	10		

- Basic Photography by Michael Lagnford, Focal Press
- Langford's Basic Photography: The Guide for Serious Photographers
- The Mind's Eye: Writings on Photography & Photographers by Henri Cartier Bresson
- Magazine: Better Photography

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Paper: Introduction to Journalism

Course Type: Major (M4) Paper Code: FYBMS 202

Credit: 3

Objective: To acquaint students with various aspects of Journalism.

Course Outcome

- 1. Headline writing, news report writing as per inverted pyramid structure, writing opinion pieces
- 2. Layout and design the structure of newspaper, newsletter and magazine
- 3. Apply the theories of reporting to prepare a news report from inception to publication
- 4. Analyse and edit reports for final publication

Mod	Content	Teaching	СО	PO
ule		Hours		
1.	History of print media in global and Indian context	3	1	8
2.	Journalism defined	9	2	8
	 Canons and Ethics of Journalism 			
	Departments of a newspaper			
	• Types of Print media- newspaper, magazine, books,			
	Newsletters, posters, brochure, etc.			
3.	Basics of Journalism	12	1	8
	What is news, elements of news			
	 Hard news, soft news, human interest stories 			
	Structure of a news story			
	Inverted pyramid style of writing			
	Lead, types of leads			
	Headline, types of headlines			
	Elements of News			
	Sources of News			
4.	Basics of Reporting	12	1, 3	10
	• Reporting for Print media- types of reporting, types of reporters, qualifications and duties of a News			
	Reporter, Beat Reporter, Correspondent, Foreign			
	Correspondent, Stringer, Freelancer, Bureau			

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	• The Leader Writer, The Rewrite Man, Cartoon and			
	The cartoonist			
	 The art of interviewing 			
	 Agency Journalism 			
	 Reporting for Digital Media 			
	 Role of social media in digital journalism 			
5.	Basics of News Editing	9	4	10
	• The Editor, News Editor, The Chief Subeditor, Sub			
	Editor			
	Art of News Editing			
	Proof Reading			
	 Newspaper Layout & Design 			
	 Make-up of a newspaper, dummying of a page 			
	 News Editing for Digital Media 			

- Essentials of Practical Journalism by VirBala Aggarwal
- Handbook of Reporting and Communication Skills by V.S. Gupta
- News Reporting and Editing by K M Srivastava
- Professional Journalism by M V Kamath
- Basic News Writing by Melvin Mencher
- Theory and Practice of Journalism by B N Ahuja
- News Editing Theory and Practice by Sourin
- Banerjee Editing and Design by Harold Evans
- The Art of Modern Journalism by J J Aster
- Professional Journalists by John Hohenberg
- Journalist's Handbook by M V Kamath
- What Is Digital Journalism Studies by Steen Steensen and Oscar Westlund

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Effective from academic session 2023-2024

Paper: Introduction to Journalism Practical

Course Type: Major (MP3) Paper Code: FYBMS 292

Credit: 2

Objective: To acquaint students with various aspects of hands on experience of

Journalism.

Course Outcome

- 1. Headline writing, news report writing as per inverted pyramid structure, writing opinion pieces
- 2. Layout and design the structure of newspaper, newsletter and magazine
- 3. Apply the theories of reporting to prepare a news report from inception to publication
- 4. Analyse and edit reports for final publication

Module	Content	Teaching	CO	PO
		Hours		
1.	News gathering and reporting	20	1	10
	 Writing news story for Newspaper and Digital 			
	Platform			
2.	News Editing and Page Makeup Exercise	20	2	10
	 Copy editing for Newspaper and Digital Platform 			
	 Proof Reading 			
	 Preparing dummy layout 			
	Total lab hours	40		
	Total self-paced practice hours	10		